

SHORT GAME EVALUATION

The following is a system for evaluating your short game skills designed by Charlie King. Players who improve at golf know that quantifying and evaluating skill level in all areas of the game is critical, and doing these evaluations on a regular basis will help you to identify the most appropriate training opportunities in your short game.

PURPOSE: To accurately evaluate your present skill level, using a scoring system. This test allows you to have a measurable account of your progress in all areas of the short game.

DIRECTIONS: You can do the evaluation on your own or with a group. You'll need all of your short game clubs and 10 golf balls. Complete each of the 6 tests - following the directions outlined in each case

EVALUATION: After each shot, mark off the appropriate box and multiply by the number of points, then add up your total points after the 10 shots.

WEDGE SHOT		
10 SHOTS		
2 from 20, 40, 60, 80, 100 yds Where the ball lands		
Shot		Points
Hit Target		3
0-10	ft	2
10-20	ft	1
20-30	ft	0
over 30	ft	-1
Wedge Shot Score:		

BUNKER SHOT		
10 SHOTS		
(Any Lie)		
Shot		Points
Holed		3
0-5	ft	2
5-10	ft	1
10-15	ft	0
over 15	ft	-1
Bunker Shot Score:		

CHIP SHOTS		
10 SHOTS		
from fringe: 5 from 40ft; 5 from 50ft		
Shot		Points
Holed		3
0-3	ft	2
3-6	ft	1
6-9	ft	0
over 9	ft	-1
Chip Shot Score:		

PITCH SHOT		
10 SHOTS		
15 yds from edge of green, 10-15 yds to hole		
Shot		Points
Hit Target		3
0-5	ft	2
5-10	ft	1
10-15	ft	0
over 15	ft	-1
Pitch Shot Score:		

LAG PUTTING		
10 PUTTS		
2 from 20, 30, 40, 50, 60 ft		
Shot		Points
Holed		3
0-3	ft	2
3-6	ft	1
6-9	ft	0
over 9	ft	-1
Putting Score:		

PUTTING SKILLS		
20 PUTTS		
Left to right 2 putts from 3, 6, 9, 12, 15 ft		
Right to left 2 putts from 3, 6, 9, 12, 15 ft		
2 points for every putt made		
Putting Skills Score:		